



## Official Rules of the Indie Game Contest

The Indie Game Contest is organised by *Les Films du Spectre*, headquartered in Strasbourg (France). The contest will take place within the framework of the Strasbourg European Fantastic Film Festival, to be held from 12 September to 22 September.

**Les Films du Spectre**  
**9, rue du Vieil-Hôpital**  
**67000 Strasbourg**  
**France**

Tel.: +33(0) 952 837 388  
[www.strasbourgfestival.com](http://www.strasbourgfestival.com)

Artistic Director: Daniel Cohen / [daniel.cohen@strasbourgfestival.com](mailto:daniel.cohen@strasbourgfestival.com)  
Deputy Artistic Director: Consuelo Holtzer / [consuelo.holtzer@gmail.com](mailto:consuelo.holtzer@gmail.com)

Persons or entities entering the contest (the entrants) will abide by the official rules and all decisions made by the organisers and the jury. These decisions are final and may not be contested.

### 1. How to participate

Entrants meeting all requirements set forth in the official rules should submit the following documents before 15 July, the deadline for entries.

- A completed registration form, downloadable at [www.strasbourgfestival.com](http://www.strasbourgfestival.com) (under "Submit a video game");
- A digital version of the game, to be submitted by sending either a link to download a digital copy of the game, or a URL for a version available online.

The contest is open to independent games developed Windows, Mac, UNIX, game consoles or mobile and portable platforms, pocket computers.

## 2. Finalist selection process

A pre-selection committee, appointed by the organisers, will select the entries to be retained. Next, a jury will examine the selected entries between 15 July and 15 August 2014. Immediately following this examination period, the list of finalists will be notified by e-mail.

## 3. Finalist requirements

Each game in the finals will be on display to the public, whether or not the developers are present.

- All games in the finals will be presented in the Festival catalogue. Developers whose games have reached the finals should provide a synopsis and 5 high-resolution photos (300 dpi) of the game, plus a game poster (255 by 370 pixels). Please specify the game genre.
- Each game chosen for the finals will be on display to the public, with a demonstration of how the game works during the Festival.

## 4. Choosing the winners

Finalist games will be judged by a jury composed by the organisers.

All winning games will be announced at the closing ceremony of the Festival.

## 5. Awarding prizes

Each developer with a game in the finals will be granted the right to use the contest name and official IGC logo to show that he/she was selected as a finalist.

Each prize-winner will receive a certificate and a license to use the contest name and official IGC logo to show that he/she was one of the winners.

All prizes will be awarded in Strasbourg during the Festival.

## 6. Eligibility and restrictions

The following criteria must also be fulfilled, in addition to the general entry requirements:

**Independence of submitted games:** A video game is considered independent if it has not received funding from a game publishing company and has been developed by a team with creative freedom. The selection committee reserves the right to determine the independence of the games submitted.

**Use of 3rd-party technology:** Games which run on third-party motors, middleware or other software or technologies are not eligible unless the applicant has been granted the rights

required to commercialise the game with these features.

**Rights:** Before submitting a game, the applicant must have written permission from all persons or entities that hold rights related to the game.

**Updates:** Updates are authorised during the candidacy period up till 15 July. If the game is updated, then a new complete version, reflecting the updates, must be submitted. Patches will not be taken into account.

**Development state:** All games must be finished or contain the totality of their final features when entered. Games submitted may not be commercialised before 22 September 2014.

**Platforms:** Games running on any platform may be submitted (Windows, Mac, Unix, consoles, mobiles, mobile and portable platforms, handheld computers, etc.).

By entering the competition, entrants release the contest organisers and all its officers from any liability arising out of or connected with any injury, damage or other personal loss (including information technology-related), or any claim of any kind arising out of or in connection with a breach of these official competition rules, or connected with their travel to/from and the running of the Festival.

## 7. Press

By entering the contest, entrants consent to the use of their name, photo (if an individual person), logo (if any), place of residence and game media for advertising, promoting, and running the contest, without remuneration, insofar as such use is in compliance with French law.

## 8. Responsibility

By entering the contest, each entrant declares and guarantees that:

- He/she is the entrant (if the entrant is a physical person) or that he/she has been granted full power to represent the entrant (if the latter is a commercial entity).
- Both the entrant and the game entered fulfil all eligibility requirements and other requirements set forth in the official rules;
- The game entered is the entrant's original creation, for which he/she has acquired all the necessary rights, and that neither the game nor its reproduction, use, publication, execution or distributions represent any counterfeit or misappropriation of the intellectual property or other property rights of any person or entity.

## 9. Cancellation

The sponsor reserves the right to cancel, terminate, modify or suspend the contest in its sole and absolute discretion if the contest becomes technically corrupted or is not capable of being run as planned, including infections by computer virus, bugs, tampering, unauthorised intervention, fraud, technical failures or any other causes beyond the control of the sponsor that corrupt or affect the administration, security, fairness, integrity or proper conduct of the contest. In such event, the sponsor will post notice on the Festival website and that of the contest.

## **10. Other information**

If a part of these official rules is deemed invalid, illegal or non-executable by a court of law, this part will be modified or removed as necessary, as esteemed by the court, to render it executable while preserving the organisers' initial intention, and the remaining parts of these official rules will remain fully effective and in force. The contest will be governed by French law, and these official rules will be interpreted by and applied in conformity with French law, regardless of any conflict with other laws. The contest is null and void in those locations where it is forbidden by law. Any lawsuit resulting from or relating to these official contest rules, the Festival or any prize must be filed exclusively with a French court, and the organisers and entrants are irrevocably bound to accept the location and the ruling of this court.

## **11. Winners**

The winners will be announced and posted on the Festival website ([www.strasbourgfestival.com](http://www.strasbourgfestival.com)) on 21 September 2014. You can also send a self-addressed, stamped envelope to us at the following address, and we'll send you the results:

Les Films du Spectre  
9, rue du Vieil Hôpital  
67000 Strasbourg