Agenda

RoboCup 3D Simulation League Technical Committee Meeting

Date
Location

1. Welcome, introductions
2. Short term (technical) aspects
   a) Simulator architecture (Timer, multi threading, protocol, …)
   b) League manager
3. Review existing plans/roadmaps
   a) Roadmap 2006
   b) 3D2Real
   c) MC 2009 Organization
   d) Paper Kalyanakrishnan et al.
4. Long term vision
   a) Research focus: realism vs. pioneering
   b) Sense additions/restrictions (noise, imageperceptor, communication, accelerometers, …)
   c) Stamina
   d) Novel actuators
   e) Heterogeneous models
5. Roadmap
6. 3D Development League
7. Any Other Business
8. Date and time of next meeting
9. Close